Recent developments in secure messaging

(and other person-to-person communication)

Trevor Perrin SOUPS 2014

Security Model

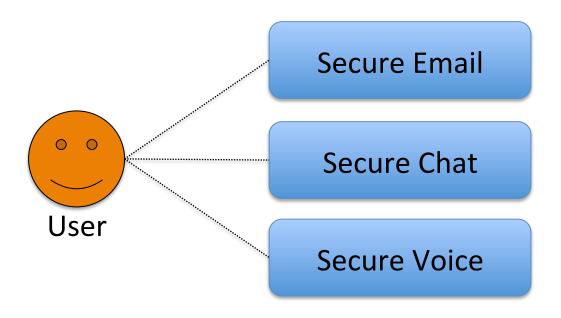
No trust in 3rd parties

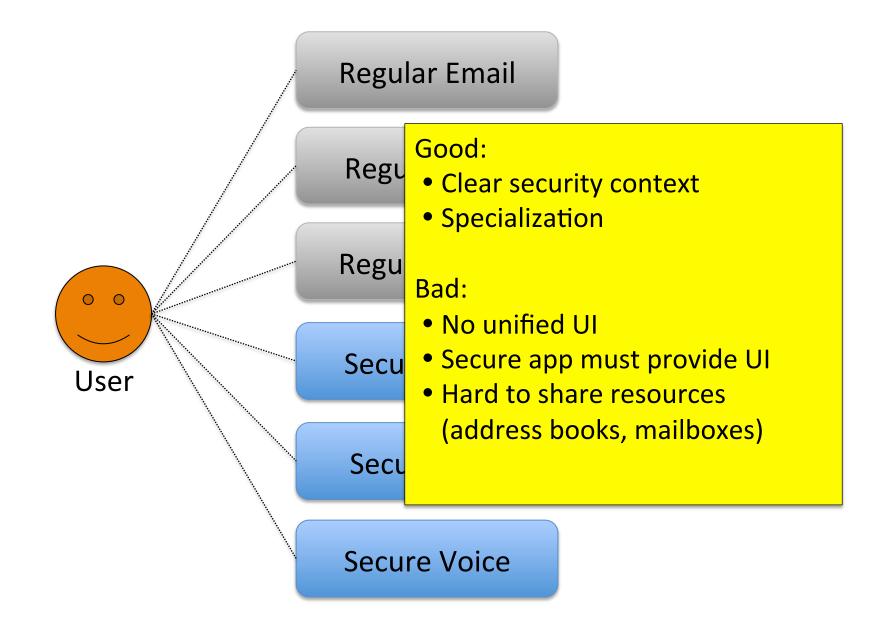
- Better: Trust in 3rd parties is
 - Optional
 - Agile
 - Minimal

Security Goals

- Confidentiality
 - Contents
 - Relationships and Identities
- Authentication

- Integrity
 - Contents
 - Multi-message and multi-party conversations





Regular App

Plugin

Plugins

Reuse UI, but hard to write

Proxy

No UI integration

Combined App

 Good UI, unless the user wants a different app Regular App

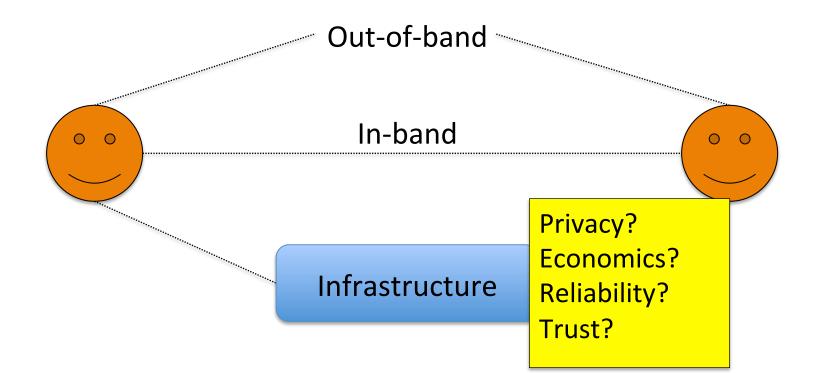
Proxy (server)

Proxy (local)

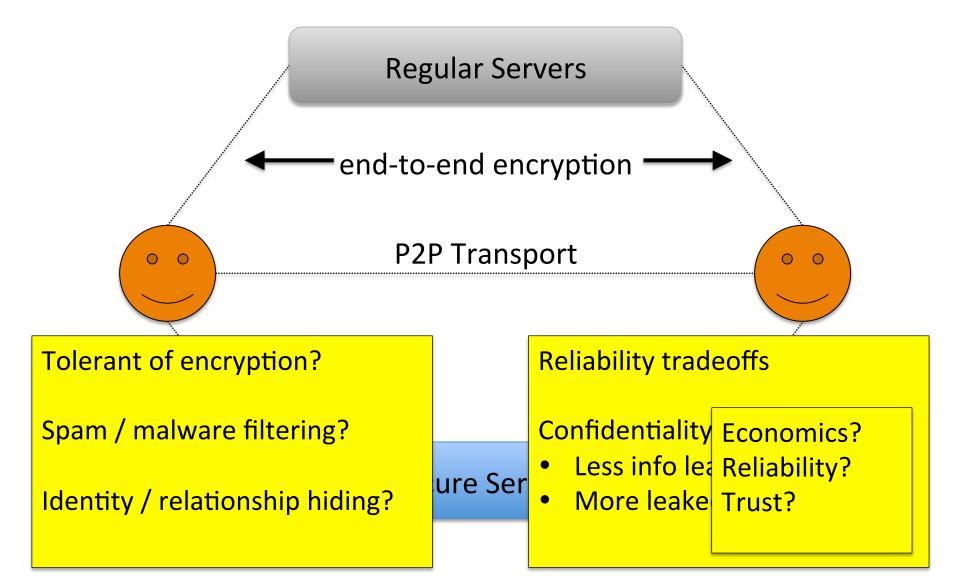
Combined App

Signalling

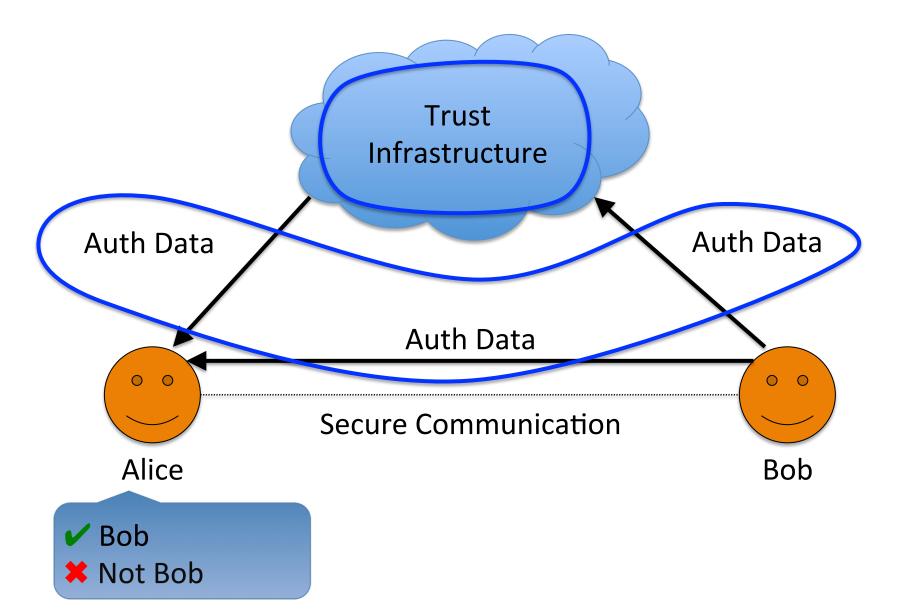
- Contact discovery
- Key discovery and authentication
- Presence and routing



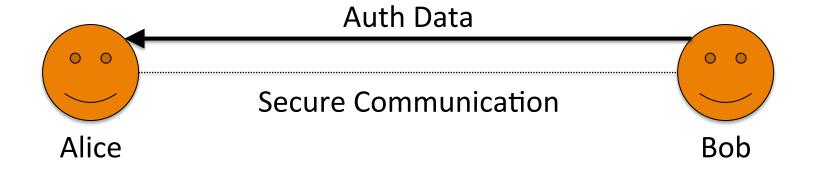
Transport



Authentication

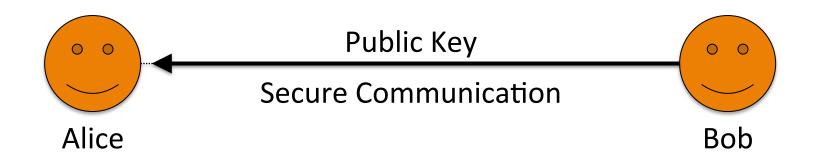


Authentication Data



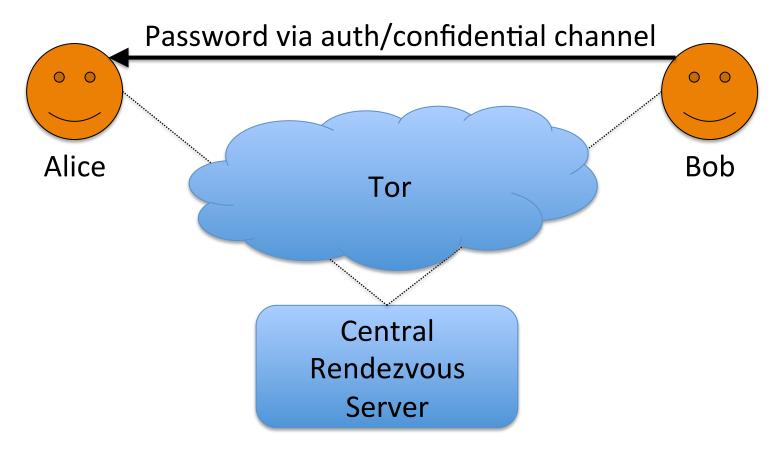
Needs usability AND security

Observational Trust



- Remember key, warn on change
- Key continuity, "TOFU"
- Gets better the more you do

Passwords



Messages exchanged via password-derived meeting ID

Short Auth Strings



Alice \rightarrow Bob: Hash(DH_A)

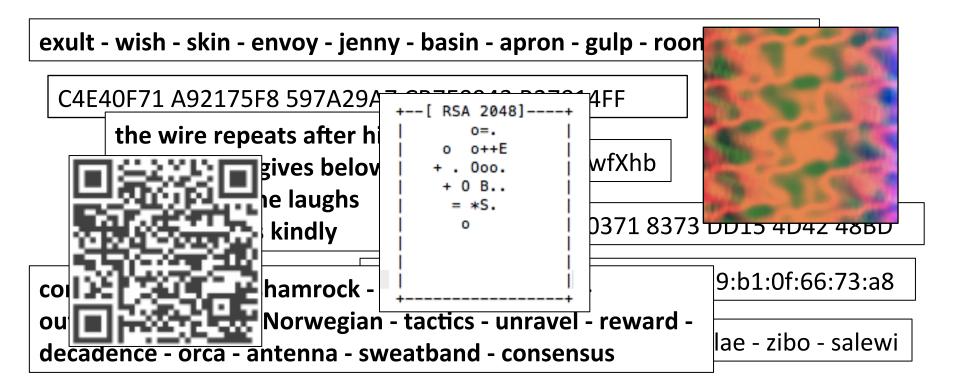
Alice \leftarrow Bob: DH_B

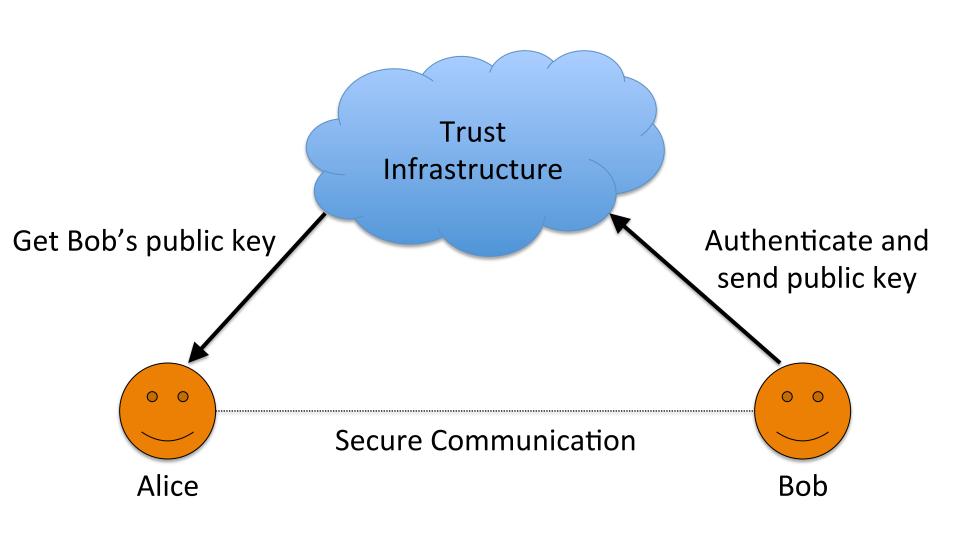
Alice → Bob: DH_A

SAS = Hash(DH_A $\mid \mid$ DH_B), e.g. "goldfish Medusa"

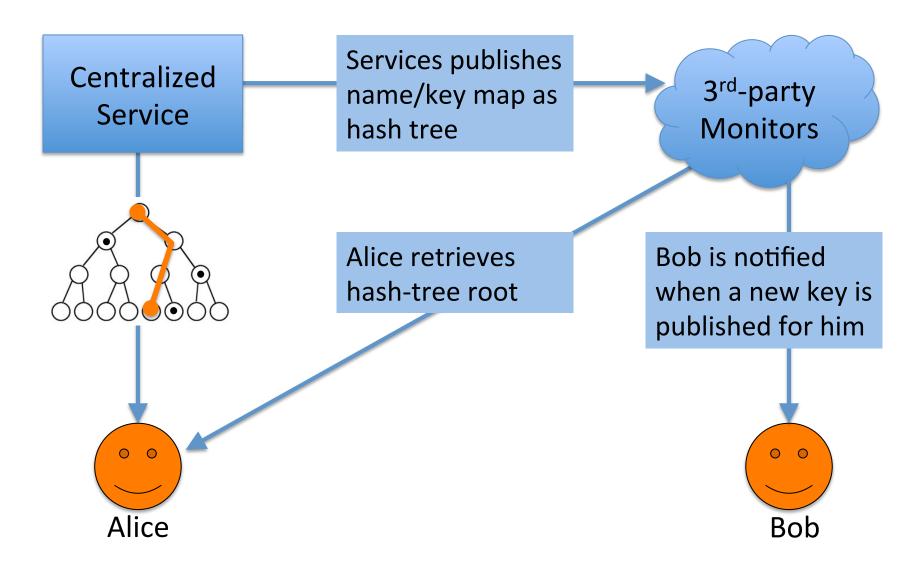
Public-Key Fingerprints



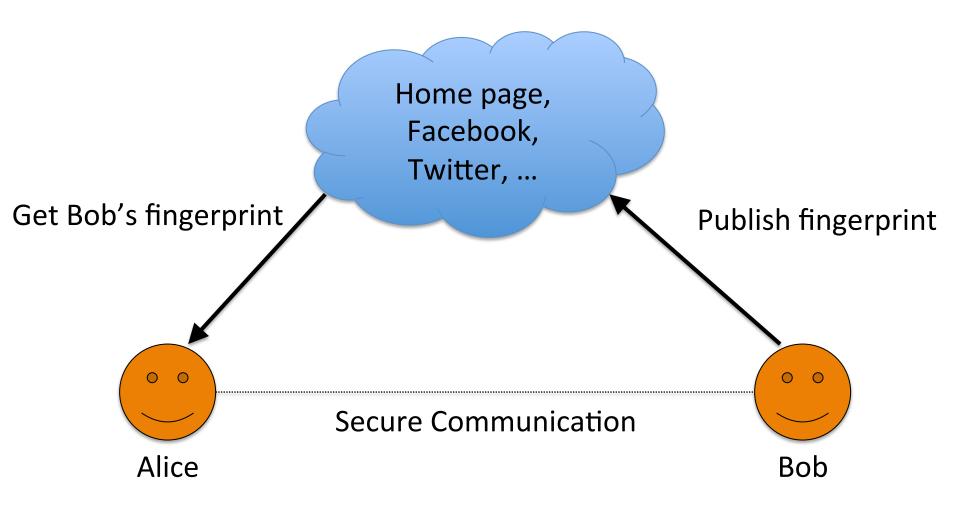




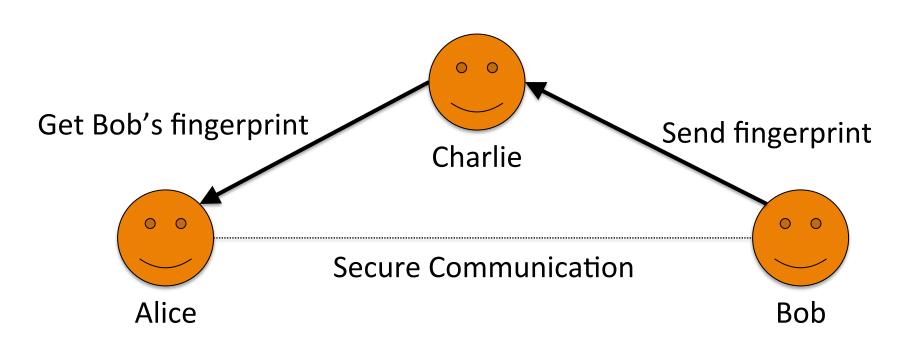
Certificate Transparency (adapted)



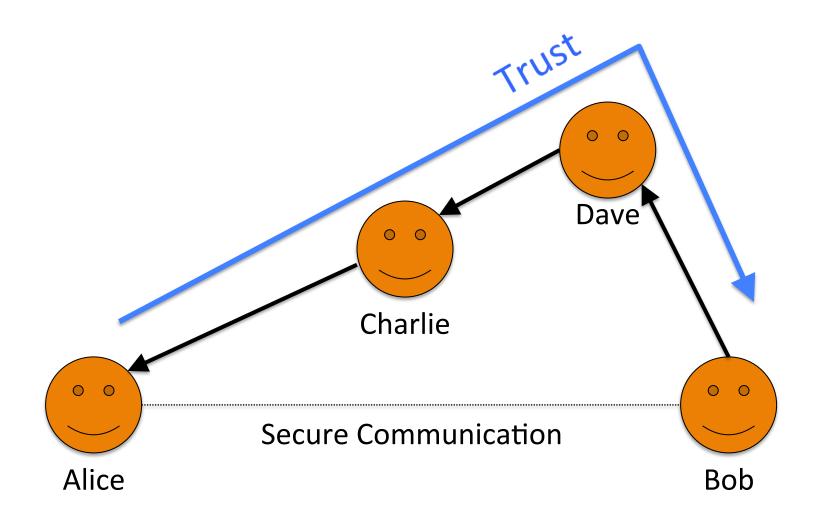
Web Presence



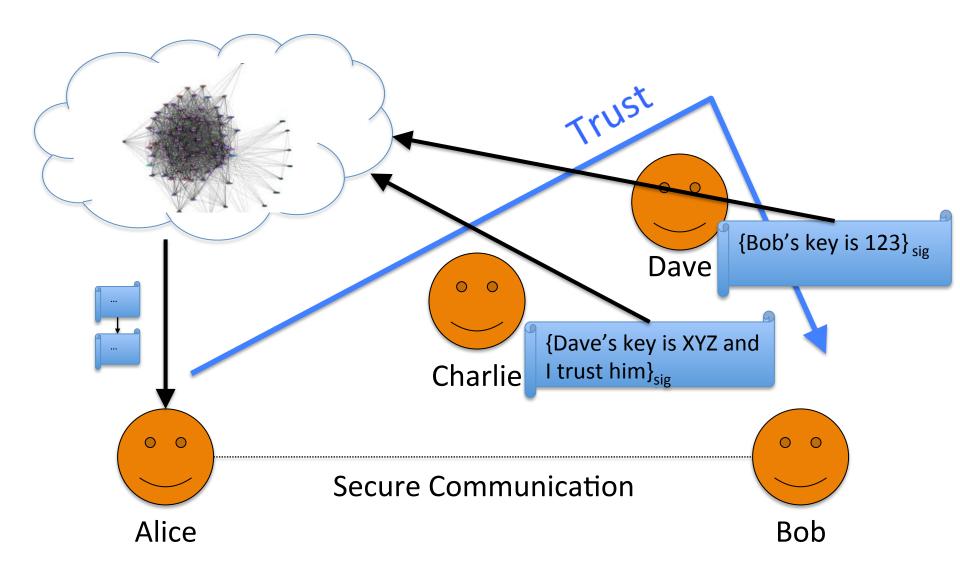
Person-to-Person

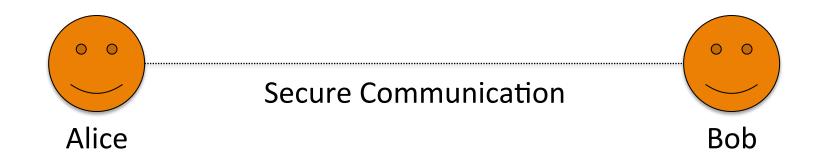


Web of Trust



Web of Trust





- Asynchronous forward secrecy and integrity
- Group key management
- Group transcript consistency
- Multiple devices per user
- Anonymous message delivery
- High-latency mixes

Thanks!

 Lots of open questions for this contest and for UX research!

- Messaging mailing list
 - https://moderncrypto.org